

NAS evaluation is frustratingly hard

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Paper: <https://arxiv.org/abs/1912.12522>

Code: <https://github.com/antoyang/NAS-Benchmark>



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Background

- **Neural Architecture Search (NAS):**

Automated design of a neural architecture for a given task

- **3 main components:**

- A search space: set of architectures that can be found
- A search strategy: Random Search, Evolution, RL, Bayesian, Gradient-based ...
- A training protocol: way we evaluate architectures

- **Issues related to the evaluation of search strategies:**

- Nowadays, most NAS methods fail to compare against an adequate baseline
- Unclear about the contribution of each component to the final result

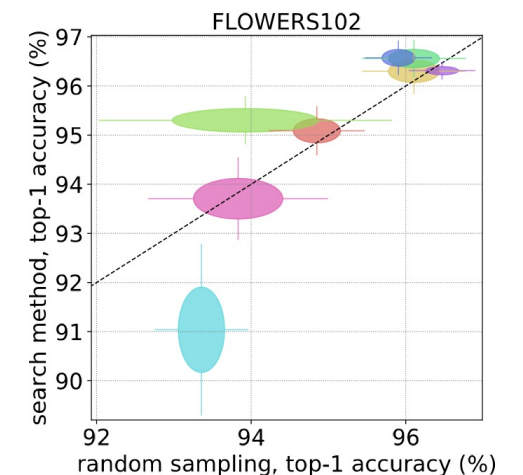
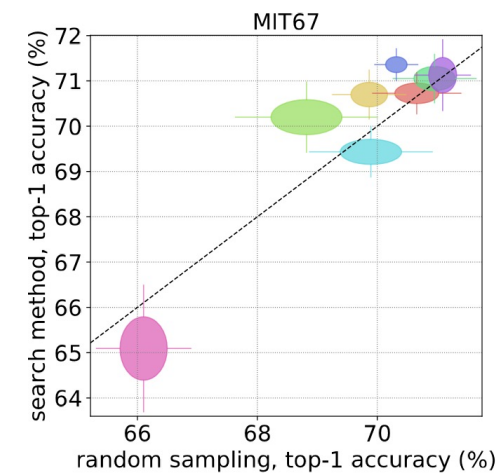
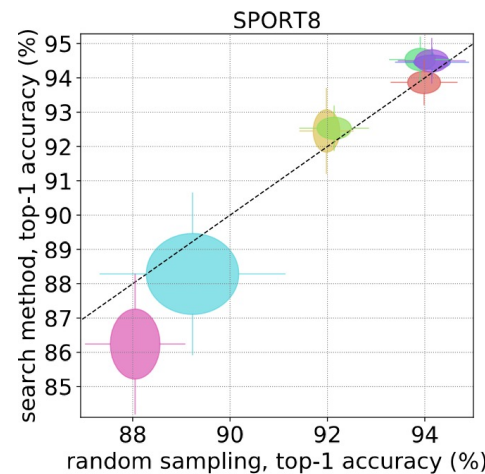
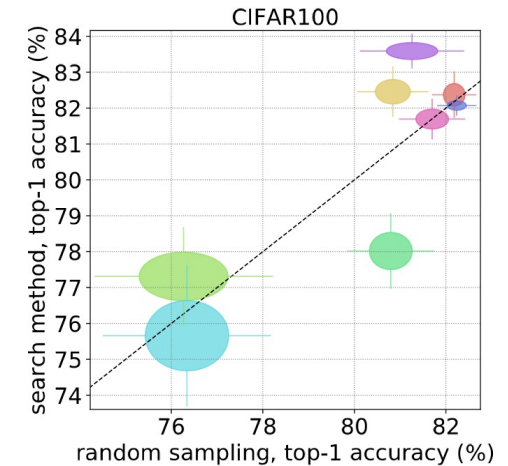
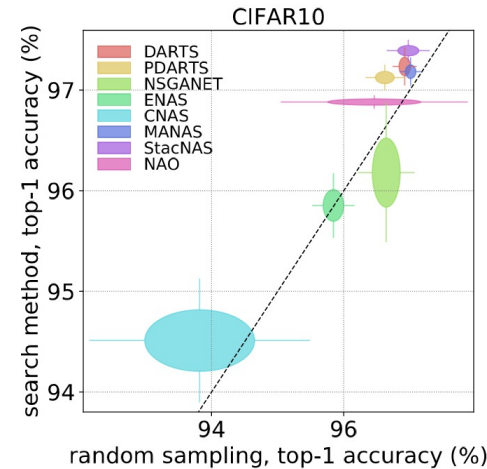
- **Our main contributions:**

- A benchmark of 8 NAS methods on 5 datasets with Random Sampling Baseline
- A study of the contribution of each component



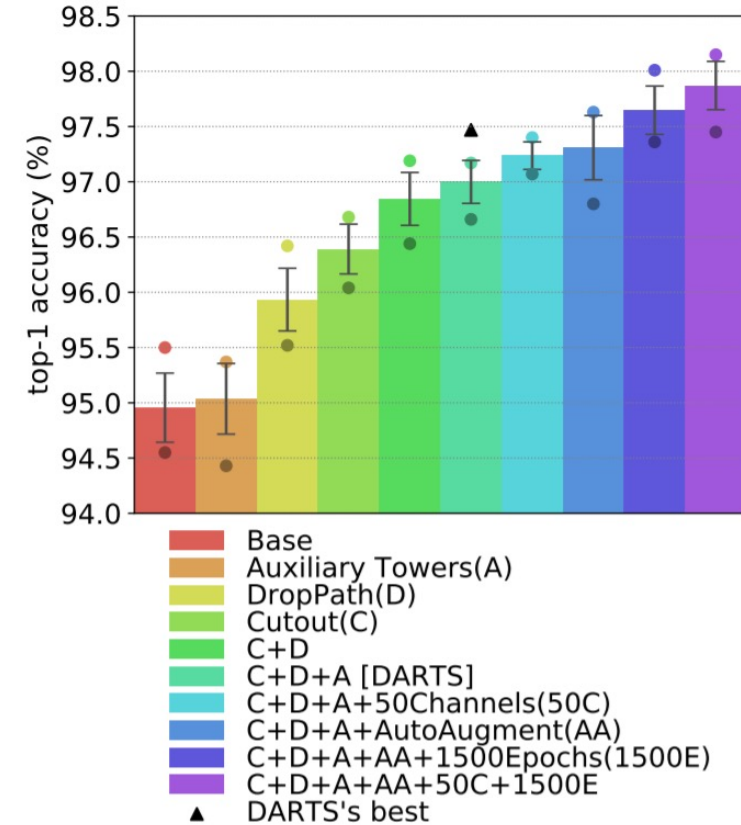
NAS Benchmark

- **Method selection:**
8 *fast* open-source NAS methods
- **Random Sampling Baseline:**
Randomly sample architectures from the method's search space (no search) and train them with the method's training protocol
- **Consistency, Generalization:**
 - Average results over 8 runs
 - Use a variety of 5 CV datasets
- **Results:**
 - The NAS methods barely beat this trivial baseline
 - Substantial differences between the different random samplings



Comparison of training protocols

- **Goal:**
Evaluate the importance of the different components in the final test accuracy
- **Methodology:**
Train the same 8 randomly sampled architectures from DARTS search space with diverse protocols and report averaged results on CIFAR10
- **Results:**
 - Significant differences between the different protocols: 3% gap between the worst and the best
 - The best out of 8 random architectures with best protocol achieves 98.15% test accuracy (0.25% below state-of-the-art*)



*XNAS: Neural Architecture Search with Expert Advice, Niv Nayman et al, 2019

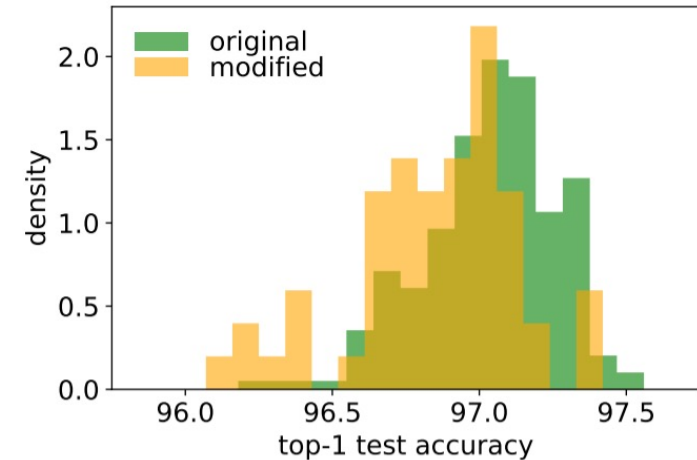
Study of DARTS' search space

- **Random Sampling Distribution:**

- Randomly sample 214 architectures in DARTS' search space and train them with DARTS' protocol
- Narrow accuracy range: average 97.03 ± 0.23 , min 96.18, max 97.56

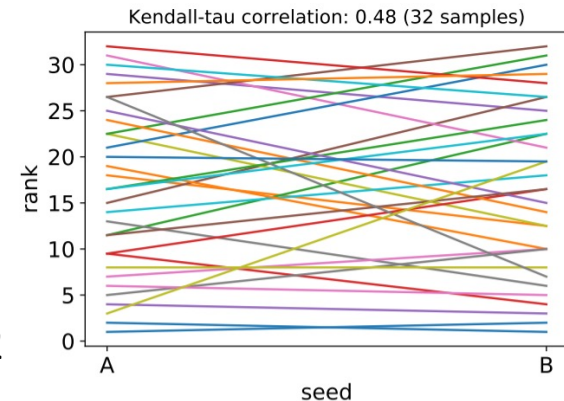
- **Importance of the Micro-Structure:**

Similar study and observations with 56 architectures sampled from a modified search space based on (inefficient) vanilla convolutions



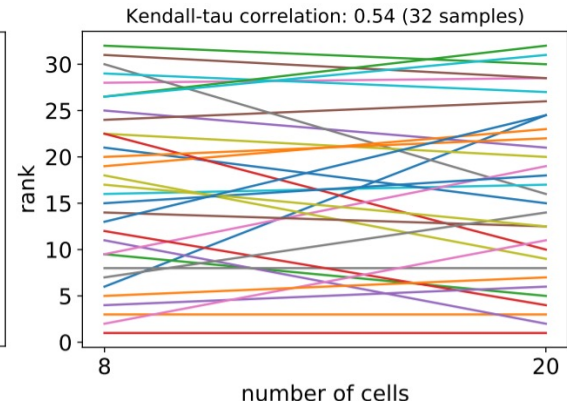
- **Importance of the Training Seed:**

- Randomly sample 32 architectures and train them with 2 different seeds
- Architectures' ranking heavily changes: Kendall Tau 0.48



- **Importance of the Depth Gap:**

Similar study and observations with 32 architectures and 2 different number of cells: Kendall Tau 0.54



Discussion and Best Practices

- **Comparing with baselines:**

- Either report a result with same training protocol / search space than previous works (e.g. NAS-Bench-101*)
- Either update the results of previous works with your new training protocol / search space
- Random Sampling is a simple, search-free and powerful baseline

- **Search Space Design:**

If the goal of AutoML / NAS is to find the optimal architecture without human intervention, a wider search space (with a less constrained macro-structure) is a more interesting challenge than a narrow one.

- **Generability:**

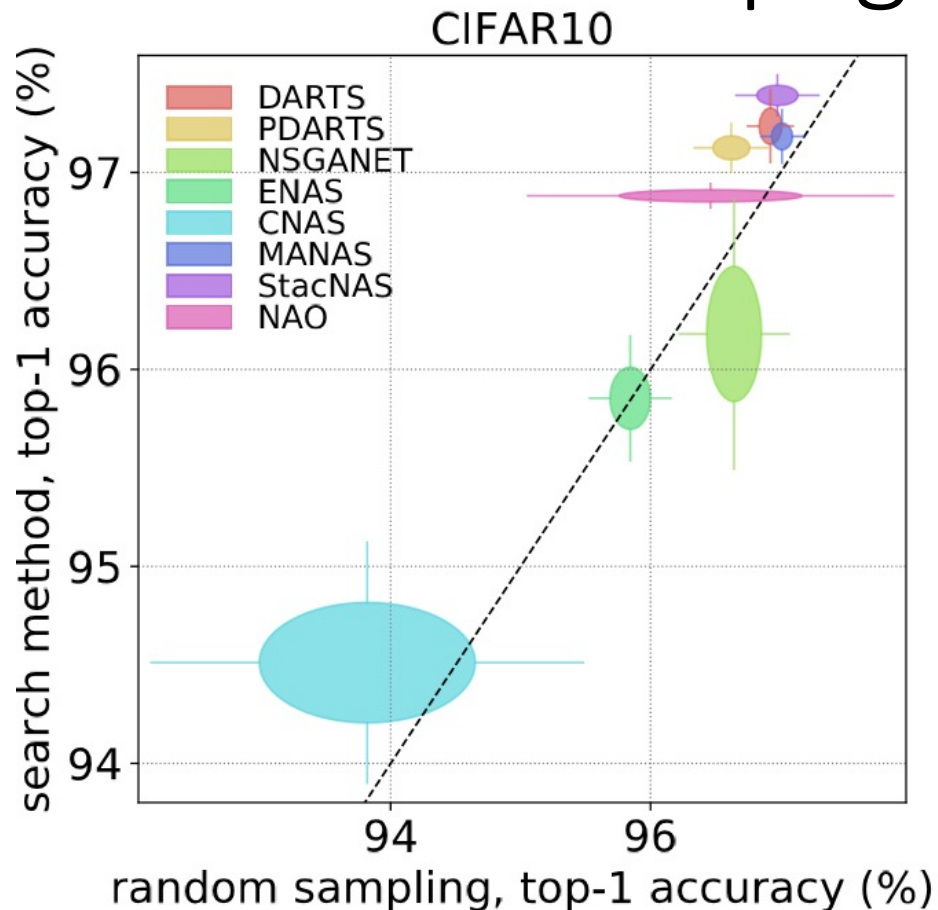
Evaluating on datasets with various sizes, image sizes, class granularity and learning task could avoid overfitting and highlight a costly hyperparameter tuning. This cost should be reported, if parameters have to be further tuned for other datasets / tasks.

- **Reproducibility:**

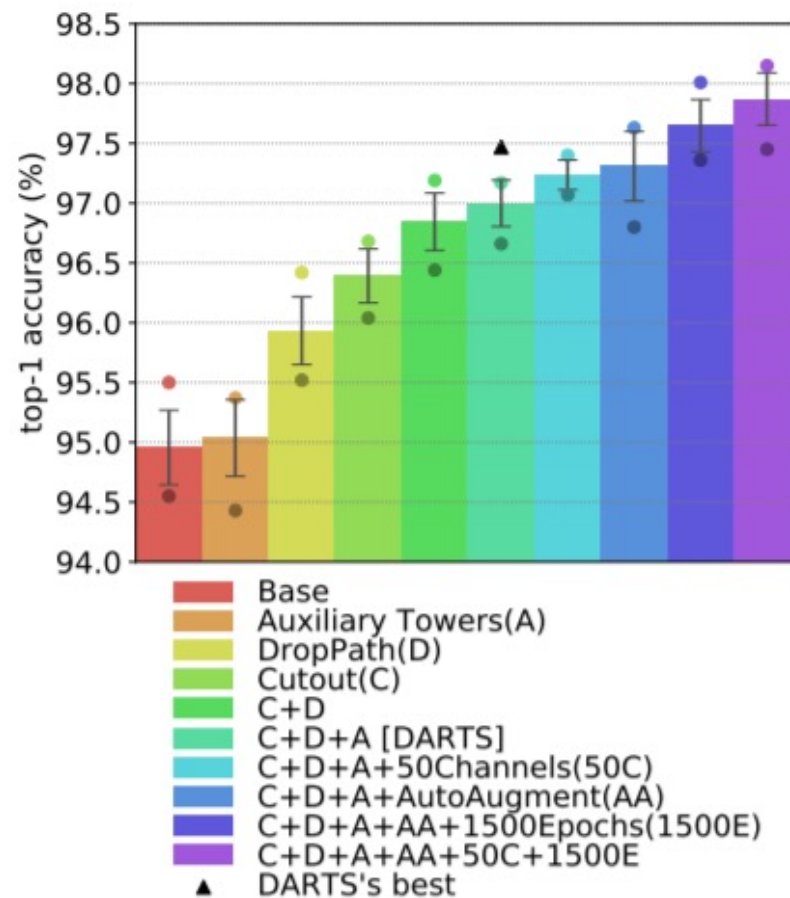
Importance of providing all hyperparameters (including the seed) and open-sourcing the code

*NAS-Bench-101: Towards Reproducible Neural Architecture Search, Chris Ying et al., 2019

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Comparison of search methods with Random Sampling on CIFAR10



Comparison of different training protocols